

# Benchmarking and Tuning

Charlie Peck, Samuel Leeman-Munk  
Intermediate Parallel Programming and Cluster Computing  
@ University of Oklahoma OSCER  
August, 2010

Please copy the accompanying materials from ~leemasa/tuning  
`cp -r ~leemasa/tuning ~`

# Efficiency

- Time
- Resources
  - CPU
  - Memory
  - Disk
  - Network

# Benchmarking – Measuring Tuning – Optimizing

# First-level Benchmarking

- time (/usr/bin/time -p)
- vmstat
- iostat
- top

# Detailed Benchmarking

- printf() (Fortran: PRINT)
- gprof
- getrusage() (Fortran: CPU\_TIME)
- Performance counters (C: PAPI)

Fortran CPU\_TIME information

[http://gcc.gnu.org/onlinedocs/gcc-4.0.4/gfortran/CPU\\_005fTIME.html](http://gcc.gnu.org/onlinedocs/gcc-4.0.4/gfortran/CPU_005fTIME.html)

# Tuning

- Resource limits
- Compiler choice (gcc, icc)
- Compiler optimizations (-O,-funroll-loops)

RECONSIDER THE ALGORITHM

# MPI Tuning

- Network port contention
- Communication vs. Computation
- Load Balancing

Intel  
Pentium®4  
Processor

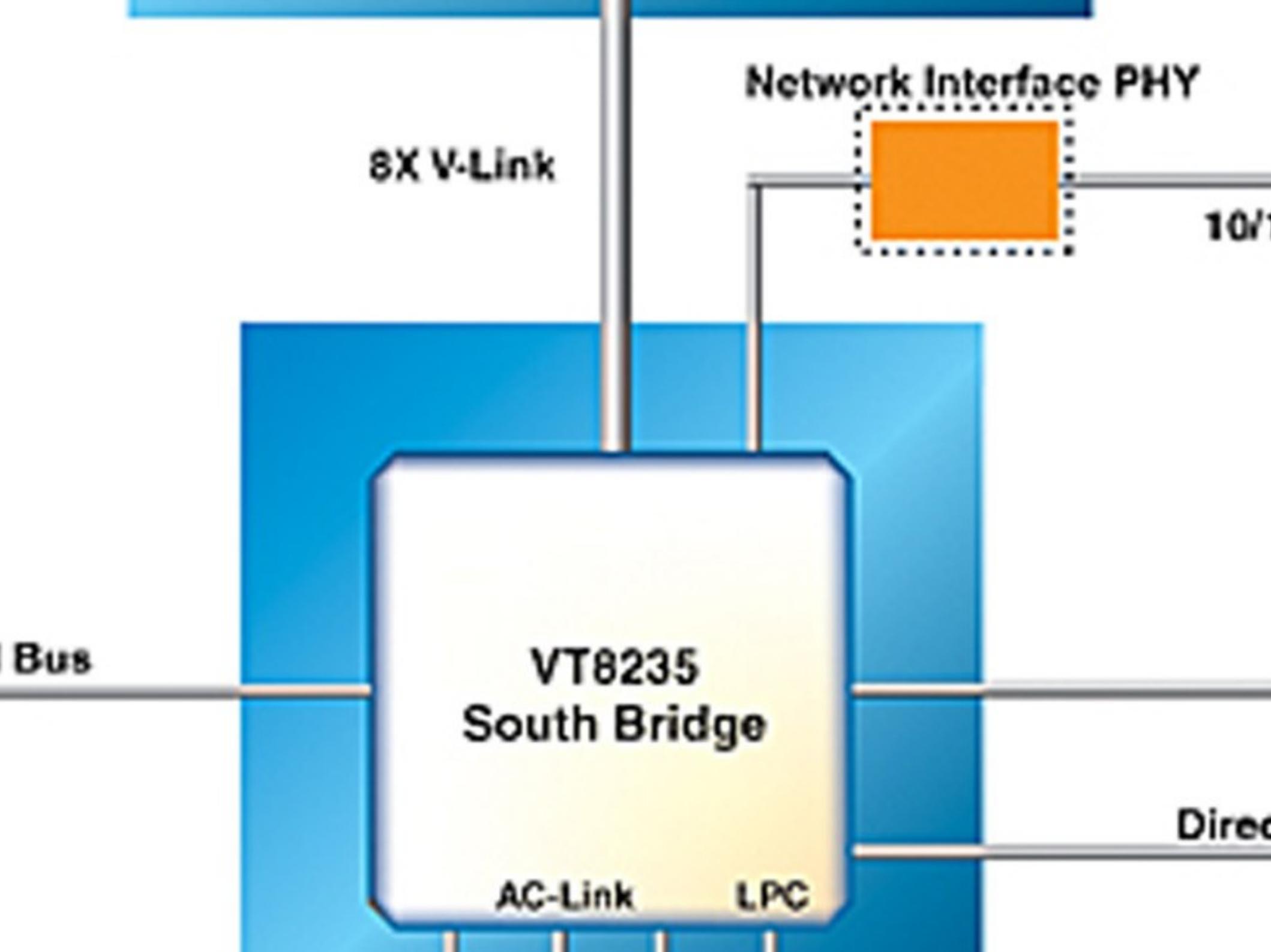
400/533MHz FSB

P4X400  
North Bridge

200/266/  
333MHz

Memory  
Bus

AGP8X



# MPI Tuning

- Network port contention
- Communication vs. Computation
- Load Balancing

# Parallel Benchmarking with PetaKit

- Equip C source with pkit.h
  - See instructions in stats/README
  - Fortran users must code output manually

# Running PetaKit

- perl stat.pl
- --cl  
'mpirun.lsf /home/<username>/tuning/area-mpi \  
• -s \$problem\_size'
- --problem\_size 10000000000 --cores 1-8
- --ppn 8
- --scheduler lsf --database text --queue normal