



# Using Remote HPC Resources to Teach Local Courses

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**Oklahoma Supercomputing Symposium**  
**10/06/10**

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# **The Impact of OSCER on Software Engineering at Oklahoma City University**



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**Larry F. Sells**  
**Department of Computer Science**  
**Oklahoma City University**



# Software Engineering at OCU

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- Same instructor for many years
- SE concepts and team/project course
- The last 4 semesters project focus has been on MPI and OpenMP



# Instructor's Training

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- OU Supercomputing Center for Education and Research (OSCER) resources
- National Computational Science Institute (NCSI)/SC07-09 HPC summer Parallel Computing workshops 2005, 2007, 2009, 2010
- Importance of NCSI summer 2010 Intermediate Parallel Computing workshop in pulling many things together



# Course Objectives

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- Engage students in a first course in software engineering (Roger Pressman text)
- Help students work in a UNIX, C, MPI environment
- Help student teams create MPI project code along with SE documentation (requirements, design, test plan, user manual, final source code, executables, and report)



# Software Engineering Fall 2010 - Prerequisites

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- 2 years experience in C, C++, or Java
- Knowledge of data structures
- Basic background in Linux (UNIX) helpful
- No previous study of parallel programming, HPC, or MPI
- No previous knowledge of cryptology



# Software Engineering Fall Project

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- Inspired by Simon Singh's "Cipher Challenge"
- Ciphers include: homophonic, Vigenere, Playfair, ADFGVX, DES, and RSA
- Goal is to decipher Singh's ciphertexts using MPI and C or C++ and to develop appropriate SE documentation



# Dr. Henry Neeman, OSCER, and Sooner

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- OSCER operations team created Sooner accounts for SE students
- Henry Neeman and Josh Alexander came to OCU to do an introduction to Sooner lab
- Importance of Neeman's 11 SiPE (Supercomputing in Plain English) presentations – especially #5 and #6
- We are working to set up an OU Sooner tour – gives gut understanding of a cluster.



# Relevant OSCER 2010 Workshop Ideas



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- Client/server, data parallelism, task parallelism, and pipeline parallel strategies
- Comparing MPI output on Sooner and Earlham cluster
- MPI debugging
- Introduction to CUDA
- Introduction to hybrid HPC – CUDA and MPI



# Sooner is Better

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**Clay B. Carley III**  
**Department of Computer Science**  
**East Central University**

# Parallel Programming

## The Future



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- High Performance Computing
- The Cloud
- Multicore Architectures

Equals => more pressure on future graduates  
to understand parallel programming



# Parallel Programming Spring 2010 - Prerequisites

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- Experience in C
- Linux (UNIX) experience
- No previous study of parallel programming, HPC (High Performance Computing) or MPI (Message Passing Interface) before
- No experience with batch processing



# Course Objectives

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- Engage students in a first course in parallel programming (“Parallel Programming with MPI,” Pacheco)
- Help students work in a C, MPI, batch environment
- Help students understand the different parallel computing architectures



# OSCER Resources

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- *Priming the Pump* with Dr. Henry Neeman's "Supercomputing in Plain English" slides
- Hardware and Memory Issues
- Workshop links
- MPI – examples are available in C and FORTRAN



# *Priming the Pump*

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- Starting from scratch
- Getting an Instructor's account on Sooner
- Online Resources
  - Workshops
  - PowerPoint Slides
  - Exercises and Code Examples



# Course Kickoff

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- Visit by Dr. Neeman and Josh Alexander
- Connecting to Sooner for the first time
  - Guidance for first exercises
  - Q&A about supercomputing and supercomputers



# The Sooner Linux Cluster

- 1,072 Intel Xeon CPU chips/**4288 cores**
  - 8,768 GB RAM
  - ~105 TB globally accessible disk
  - QLogic Infiniband
  - Force10 Networks Gigabit Ethernet
  - Red Hat Enterprise Linux 5
  - Peak speed: 34.45 TFLOPs\*
- \*TFLOPs: trillion calculations per second



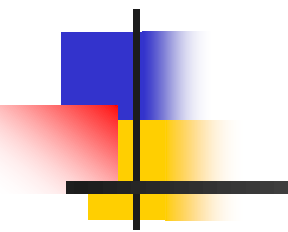
**sooner.oscer.ou.edu**



# Sooner Benefits for Course

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- “real supercomputer environment”
- Ability to explore different options to see what impact they have on performance
  - Increasing/decreasing number of cores
  - Increasing/decreasing number of processes
  - Increasing/decreasing granularity of the problem



# **Methods for Teaching Some Basic Concepts of Parallel Computing to Undergraduate CS Students at Cameron University**

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**Chao Zhao**  
**Associate Professor**  
**Computing and Technology Department**  
**Cameron University**



# Parallel Computing at Cameron

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- Cameron is a five year regional public university.
- BS in Computer Science is offered in Computing and Technology Department.
- CS 3813 Parallel Computing is a required course in CS curriculum (ACM 2000).
- MPI is used as message passing library.
- OSCER has been used as significant teaching resources.



# Instructor's Training and Cooperation with OSCER

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- OU HPC Summer Workshops (06, 07, 08, 09)
- Inviting supercomputing expert to deliver speech to students (Dr. Neeman: Basic Parallel concepts and Logics)
- Visiting OSCER Supercomputing Center
- Using OSCER's supercomputer to run students' parallel programs:
  - Dr. Neeman and Josh Alexander campus visits
  - Sooner account for each student



# Why Parallel Computing?

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- Take advantage of multiple core machines
- Parallel approach may improve computing efficiency:
  - $Sp_{(n)} = Ts / Tp$
  - $Ep = Ts / (Tp \cdot n)$  or
  - $Ep = Sp / n$
- Solve some problems that **CANNOT** be solved by sequential approach
- No speed limit in theory



# Parallel Program Logical Structure

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Main function

```
{  
    common part (variables declaration and initialization);  
    if ( myrank equal master)  
    {  
        code that will be executed by the master process;  
    }  
    else {  
        code that will be executed by slave processes;  
    }  
    program termination part;  
}
```



# Teaching Methods

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- Job Balance (Matrix Multiplication)

- $A (m, n) * B (m', n') = C (n, m')$

**Master process does the following in order:**

- Broadcasting matrix B to all slave processes;
- Sending a row of matrix A to each process.
- Receiving a row of matrix C from a slave process.
- Copying the received row into matrix C
- If the number of sent rows is less than the number of rows in matrix A, send a row to an idle process that completed its task. Repeat C, D, and E until the job is done.

**A Slave process does:**

- Receiving matrix B;
- Receiving a row r of matrix A;
- Multiplying row r to matrix B to produce a row of matrix C
- Sending the resulted row back to the master process
- Repeating B, C, and D until the completion notice is received.





# Teaching Methods (continued)

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- Communicator Creation
- Monte Carlo method to compute  $\pi$
- Master process generates a set of random number repeatedly until it is noticed to terminated.
- Slave processes use the random numbers to generate points.
- Master process and slave process belong to different communicators.



# Conclusions

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- Instructor training is essential to offer a sound teaching to our students in parallel computing and Software Engineering.
- OSCER is a very useful resource that can be used to improve teaching and learning quality.
- Proper teaching methods provide instructors with a efficient way to deliver their teaching materials.
- HPC has much to offer to the CS curriculum.
- Thanks to OSCER and its excellent staff!