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Supercomputing Conference Education Program

High Performance Computing in the Core Computer Science Curriculum

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The Warning

- Nothing earth-shattering will be presented during this talk.
- However, being able to produce students that could actually compute, verify, and validate a simulation of the earth shattering is what my talk is all about.

The problem:

- Moore's law:
 - 18 month doubling rate
- Wheat's law:
 - 18 year doubling rate
- Gray's conjecture:
 - 18 decades.

The problem:

- Core Computer Science Curricula
 - Systems
 - Operating Systems
 - Networking
 - Architecture
 - Parallel & Distributed computing
 - Databases
 - Software Engineering
 - Programming Languages
 - Theory of Computation, Graphics, ...

Self-examination

- Core Computer Science Curricula
 - Systems
 - Operating Systems
 - Stallings
 - Nutt
 - Silberschatz
 - Networking
 - Kurose and Ross
 - Peterson & Davie
- Contrast this with recent efforts in Physics.

Building the foundation

- SC Education Program
 - Persistent effort to support development of curricular materials based upon HPC technologies showcased at the Supercomputing Conference Technical program and Exhibition floor.

Deliverables

- BCCD (next generation)
- LittleFe
- Curricular components:
 - Threads w/ OpenMP
 - Threads w/ GPGPU
 - Scheduling w/ Torque/Maui
 - Software Engineering w/ HPC Compilers
 - Software Engineering w/ Distributed Debugging
 - Databases w/ Distributed File systems
 - IPv6 w/ InfiniBand

Deliverables

- LittleFe
- (An in-depth analysis of LittleFe and curriculum built up for Computer Science based upon SC Education program efforts took place here)

The downside

- BCCD (next generation)
- LittleFe
- Curricular components:
 - Threads w/ OpenMP **Has legs**
 - Threads w/ GPGPU **“New,” so has legs.**
 - Scheduling w/ Torque/Maui **Unknown**
 - Software Engineering w/ HPC Compilers **Wrong**
 - Software Engineering w/ Distributed Debugging
 - Databases w/ Distributed File systems
 - IPv6 w/ InfiniBand **Unknown**