

'Tis not folly to dream:  
Using Molecular Dynamics  
to Solve Problems in  
Chemistry

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# Classical Problems in Computational Chemistry

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## ■ Geometry Optimization

- Finding the “best” shape of a molecule
- Requires finding the minimum on an energy surface

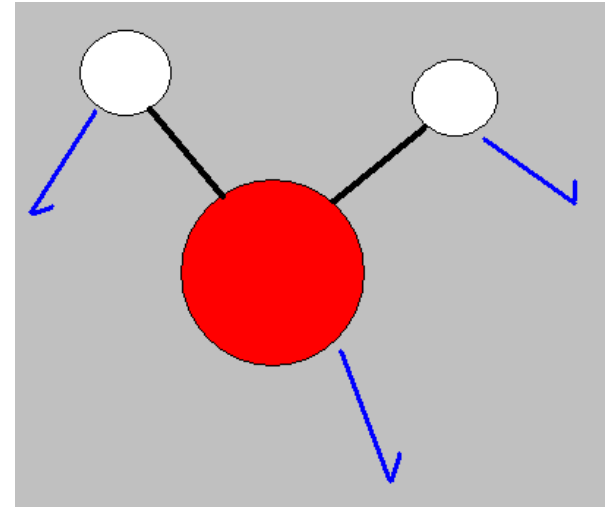
## ■ Free Energy Calculations

- Can be used to determine the “spontaneity” of a process
- Current methods require averaging a large amount of data

# Molecular Dynamics (MD) is a powerful tool

$$r(t) = r(0) + t v(t) + t^2 a(t)$$

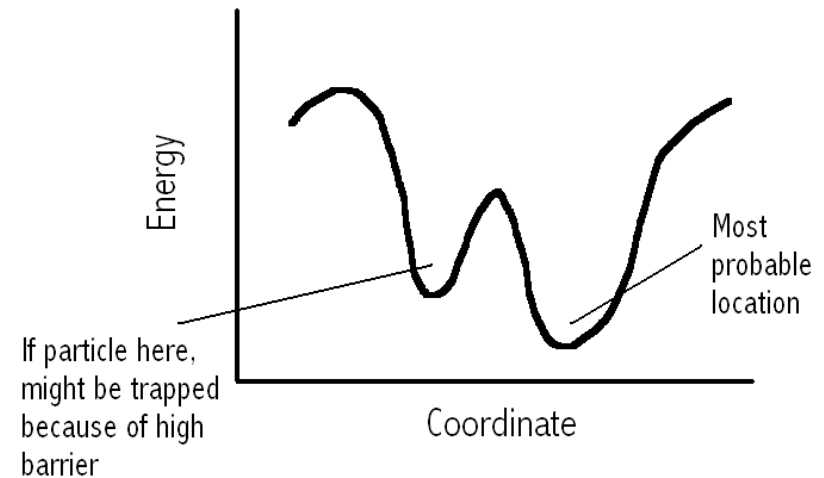
- For perfect MD, we need to know velocities and accelerations for all time.
- Must settle for approximation, using discrete algorithm.



Calculate accelerations at a given position and then move system.

# Applying MD to geometry optimizations

- If constant temperature MD is used, Boltzmann distribution applies,  $P \sim \exp(-\beta E)$ ,  $\beta$  is an expression of the temperature as an energy
- Low energy states more probable!



# Applying MD to calculate free energy differences (Free Energy Perturbation Method)

- Free energy perturbation (FEP) can use averages from MD to approximate statistical mechanical integrals.

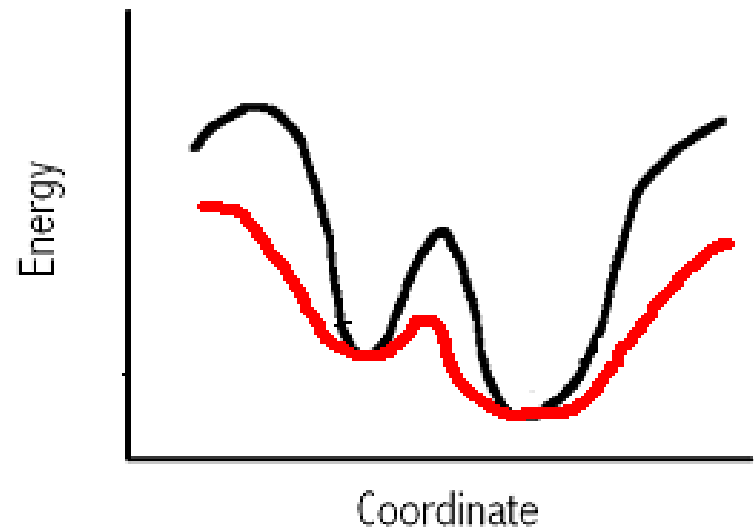
$$\Delta F = -\frac{1}{\beta} \ln \langle \exp(-\beta[H_j(\Gamma) - H_i(\Gamma)]) \rangle_{H_i}$$

- 1. Choose a path  $H(\lambda) = H_i(1 - \lambda) + H_f\lambda$ .
- 2. Equilibrate at  $\lambda = 0$
- 3. Collect data at  $\lambda = 0$
- 4. Repeat 2 & 3 at other values of  $\lambda$  until the path is mapped from  $\lambda = 0$  to  $\lambda = 1$ .

Method only useful if adequate sampling achieved. Barriers that interfere in geometry optimizations interfere here as well

# Mean Field Methods Reduce Energy Barriers

- Mean field methods break equations of motion, but reduce energy barriers.
- Done by “copying” a small part of system, and force felt by rest is average of copied parts.



Conventional  
Methods

Mean Field  
Methods

# The EXACT approximation

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- EXACT (Ensembles Extracted from A Coordinate Transformation) is a way devised by our group (Hixson, Wheeler, *in preparation*) to interpolate between conventional and mean field MD.
- Works by a coordinate transformation, so that the average coordinate (used in mean field methods) becomes main coordinate used in dynamics, other coordinates only used when important.
- Method intended to provide an alternate technique to solve the geometry optimization problem.

# Ensemble Free Energy Perturbation Method (EFEP)

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- Uses same coordinate transformation in EXACT to solve an alternate FEP-like equation.
- Uses either constraint or restraint to keep uncopied parts of system together – cons-(re)straint energy used to calculate correction factor.
- Possible benefits of this method:
  - Reduces barriers as in mean field methods, so sampling better.
  - Faster than conventional method – instead of iterating over “windows,” is done in a single step.

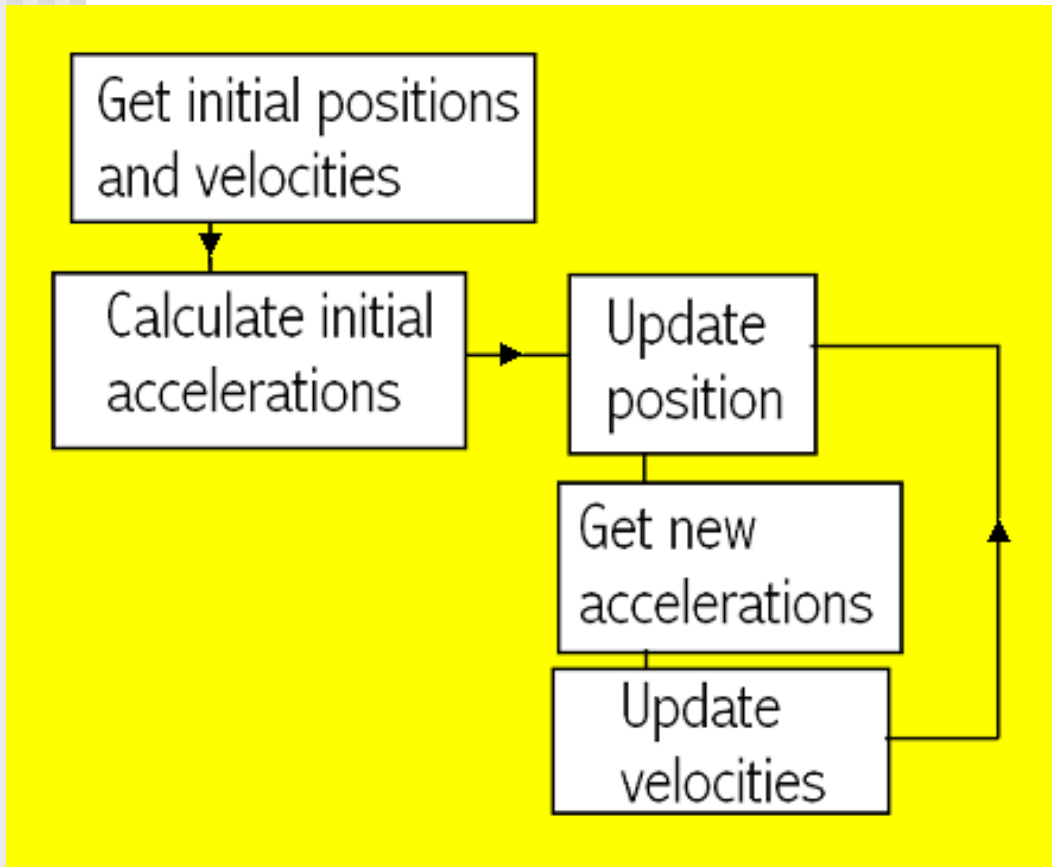


# Ah, sweet folly.

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- We have two new methods to test, EFEP and EXACT.
- Tests have been performed to date using simple, custom programs.
- More ambitious tests are planned with our nearly ready self-written MD code, “folly”.
- “folly” is the name we’ve given to our suite of MD programs constructed with the consultation of Henry Neeman (Director, OSCER).

# folly explained



- Uses periodic boundary conditions, Ewald sums, Nose-Hoover chains temperature control, and velocity Verlet integration method, and the Amber force field.

# OpenMP parallelization scheme

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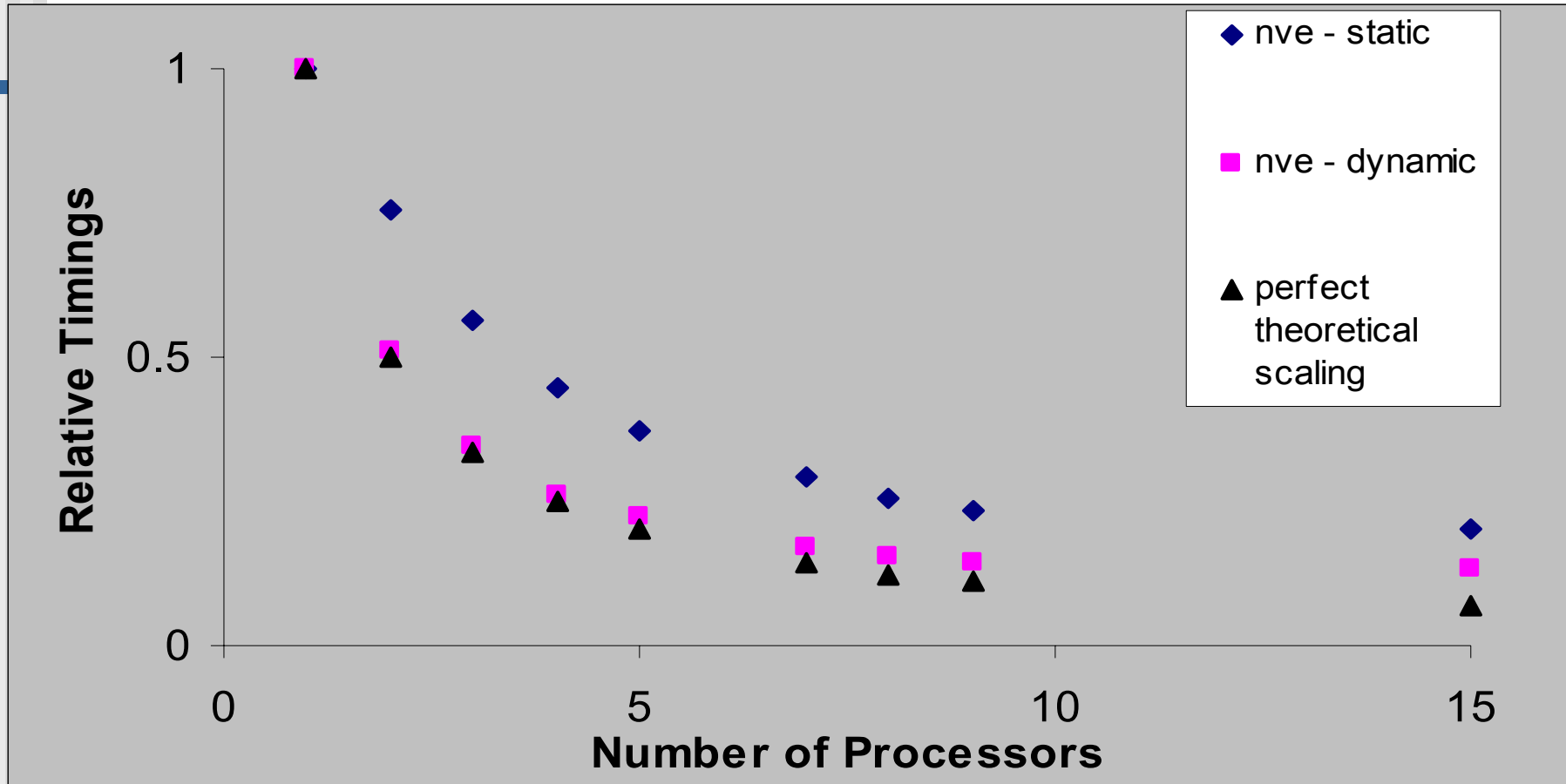
- OpenMP is a standard used to parallelize programs on SMP machines (such as OSCER's new IBM Regatta machine)
- OpenMP is used in folly only to speed the calculation of the forces – only a single function is modified.
- Nearly perfect scaling up to 8 processors

# Proposed MPI parallelization scheme

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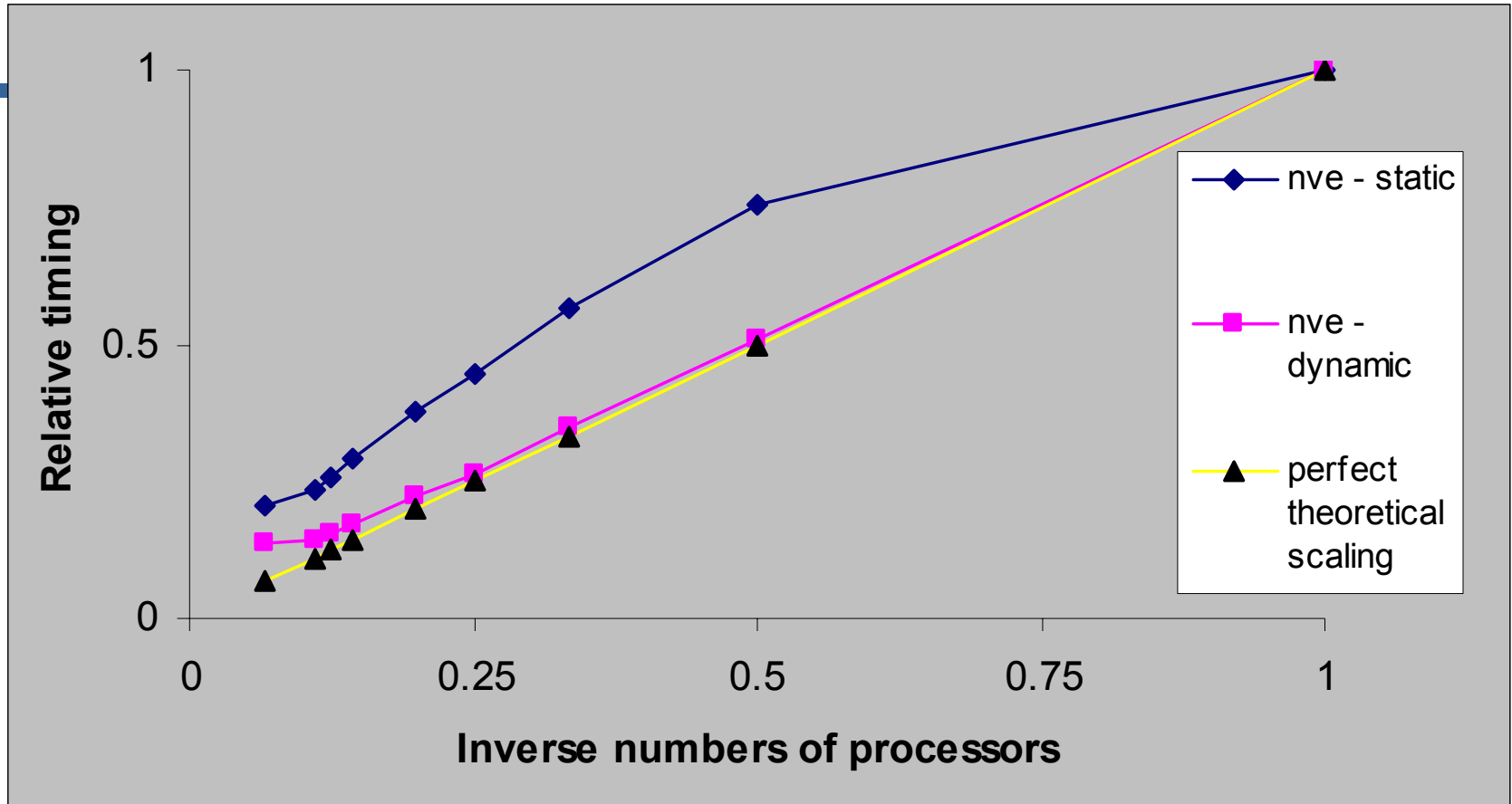
- MPI is a standard library used to parallelize programs on distributed architecture machines (such as a Linux cluster)
- folly is not as well suited to MPI as OpenMP
- Will parallelize forces as in OpenMP, doing load balancing using previous step's information

# Benchmarks on OSCER's IBM Regatta



A typical system was tested. Good scaling was achieved using OpenMP's dynamic method for large numbers of processors

# Benchmarks on OSCER's IBM Regatta



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# Conclusions

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- We are currently writing MD code to be used on parallel machines.
- Will use this code to test two new methods we've developed, EXACT for difficult geometry optimizations and EFEP to calculate free energy differences faster.
- Tests of currently written code shows that **near theoretical maximum speedup with increasing numbers of processors** can be achieved on OSCER resources.

# Acknowledgments

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- The assistance of OSCER in two ways. First for the expertise of its consulting staff, with special thanks to Henry Neeman, Director of OSCER, for personal, essential help with this project. Second, for the use of computer resources.
- The Oklahoma Center for the Advancement of Science and Technology for support through Grant No. HR01-148 and the U. S. Department of Energy for support through Grant No. DE-FG03-01ER15164.
- We also thank the donors whose generosity made the establishment of OSCER possible.